# Translating imperative code to MapReduce 

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## background: What is MapReduce?

Jeffrey Dean and Sanjay Ghemawat.
MapReduce: simplified data processing on large clusters. OSDI'04

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simple programing model for processing big data on a cluster

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simple programing model for processing big data on a cluster advantages:

- fault-tolerance
- elastic scaling
- integration with distributed file systems

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## background: What is MapReduce?

simple programing model for processing big data on a cluster advantages:

- fault-tolerance
- elastic scaling
- integration with distributed file systems
- popular ecosystem - many good tools and services


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## Why translate automatically to MapReduce?

- although simple, MapReduce is not easy


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## Why translate automatically to MapReduce?

- although simple, MapReduce is not easy
- reduce cost of retargeting legacy imperative code
- allow developers to concentrate on familiar imperative sequential code


## example

## WordCount

## example: MapReduce WordCount

| doc1 | doc2 |
| :--- | :--- |
| cat dog dog | cat cat |

## example：MapReduce WordCount

|  | doc1 | doc2 |
| :---: | :---: | :---: |
|  | cat dog dog | cat cat |
| MAP | $\downarrow$ | $\downarrow$ |
|  | 〈cat，1〉 <br> 〈dog，1〉 <br> 〈dog，1〉 | 〈cat，1〉〈cat，1〉 |

## example：MapReduce WordCount

|  | doc1 | doc2 |
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## example: MapReduce WordCount

| doc1 | doc2 |
| :--- | :--- |
| cat dog dog | cat cat |

MAP
$\downarrow$
$\downarrow$

| $\langle$ cat, 1 $\rangle$ | $\langle$ cat, 1 $\rangle$ |
| :--- | :--- |
| $\langle$ dog, 1$\rangle$ | $\langle$ cat, 1 $\rangle$ |
| $\langle$ dog, 1 $\rangle$ |  |

SHUFFLE $\langle\searrow \searrow<\measuredangle$

$$
\text { cat } \mapsto\{1,1\} \quad \operatorname{dog} \mapsto\{1,1,1\}
$$

## example: MapReduce WordCount

| doc1 | doc2 |
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MAP
$\downarrow$
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| $\langle$ cat, 1 $\rangle$ | <cat, 1 $\rangle$ |
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| $\langle$ dog, 1 $\rangle$ | $\langle$ cat, 1 $\rangle$ |
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REDUCE
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## example: MapReduce WordCount

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MAP

$\downarrow$

| $\langle$ cat, 1$\rangle$ | $\langle$ cat, 1 $\rangle$ |
| :--- | :--- |
| $\langle$ dog, 1$\rangle$ | $\langle$ cat, 1 $\rangle$ |
| $\langle$ dog, 1 $\rangle$ |  |

SHUFFLE $\langle\searrow\rangle<k$

$$
\begin{array}{cc}
\text { cat } \mapsto\{1,1\} & \operatorname{dog} \mapsto\{1,1,1\} \\
\downarrow & \downarrow \\
\text { cat } \mapsto 2 & \operatorname{dog} \mapsto 3
\end{array}
$$

REDUCE

## example

```
Map<String,Integer> count = new HashMap<>();
for (int i = 0; i < docs.size(); i++) {
    String[] words = tokenize(docs.get(i));
    for (int j = 0; j < words.length; j++) {
        String word = words[j];
        Integer prev = count.get(word);
        if (prev == null) prev = 0;
        count.put (word, prev + 1);
    }
}
```


## example: imperative WordCount

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## example: imperative WordCount $\Rightarrow$ MapReduce

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    }
}
\Downarrow
```

```
docs
```

    .flatMap({ case (i, doc) => tokenize(doc) })
    ```
    .flatMap({ case (i, doc) => tokenize(doc) })
    .map({ case (j, word) => (word, 1) })
    .map({ case (j, word) => (word, 1) })
    .reduceByKey({ case (c1, c2) => c1 + c2 })
```

    .reduceByKey({ case (c1, c2) => c1 + c2 })
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\section*{the MAP}

Map<String, Integer> count \(=\) new HashMap<>();
```

for (int i = 0; i < docs.size(); i++) {
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\section*{the REDUCE}

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.map (\{ case (j, word) => (word, 1) \})
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\section*{MapReduce generated by MoLD}

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        if (prev == null) prev = 0;
        count.put(word, prev + 1);
    }
    }

```

\section*{Mold}
```

docs
.flatMap(\{ case (i, doc) => tokenize (doc) \})
.map(\{ case (j, word) => (word, 1) \})
.reduceByKey(\{ case (c1, c2) => c1 + c2 \})

```

\section*{high-level "How?"}


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Kathleen Knobe and Vivek Sarkar. Array SSA form and its use in parallelization. POPL'98

\section*{high-level "How?"}


Andrew W. Appel. SSA is Functional Programming. '98
Richard Kelsey. A Correspondence between Continuation Passing Style and Static Single Assignment Form. '95

\section*{high-level "How?"}


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\section*{imperative \(\Rightarrow\) unoptimized functional}
```

for (int i = 0; i < docs.size(); i++) {
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for (int j = 0; j < words.length; j++) {
String word = words[j];
Integer prev = count.get(word);
if (prev == null) prev = 0;
count.put(word, prev + 1);
}
\}\Downarrow
words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```

\section*{how to parallelize this?}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```

\section*{high-level "How?"}


\section*{trying a fold \(\Rightarrow\) map transformation ...}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```

\section*{trying a fold \(\Rightarrow\) map transformation ...}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```
...does not work:
distinct fold iterations can write to the same key in count

\section*{trying a fold \(\Rightarrow\) groupBy transformation ...}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```

\section*{fold \(\Rightarrow\) groupBy}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}
L}
words.groupBy(word => word).map { (word, list) =>
list.fold(count(word)) { (sum, elem) => sum + 1 }
}

```

\section*{fold \(\Rightarrow\) groupBy}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}
L}
words.groupBy(word => word).map { (word, list) =>
list.fold(count(word)) { (sum, elem) => sum + 1 }
}

```

\section*{groupBy \(\equiv\) SHUFFLE}

\section*{generic fold \(\Rightarrow\) groupBy}
```

words.fold(count) { (count, word) =>
count.update(word, count(word) + 1)
}

```

```

words.groupBy(word => word).map { (word, list) =>
list.fold(count(word)) { (sum, elem) => sum + 1 }
}
fold }=>\mathrm{ groupBy
D.fold(A) { (a, k) => a.update(I, E) }
\Downarrow
I }\not\supset\textrm{a
E \not\supsetA(\not=I)
D.groupBy( k => I ).map { (i, l) =>
l.fold(A(i)) { (r, k) => E [ r / a(I) ] }}

```

\section*{tranformation rules}
```

fold }=>\mathrm{ groupBy
D.fold(A) { (a, k) => a.update(I, E) }
D.groupBy( k => I ).map { (i, l) =>
l.fold(A(i)) { (r, k) => E [ r / a(I) ] }}

```

I \(\not \supset \Rightarrow a\)
\(\mathrm{E} \nexists \mathrm{A}(\neq \mathrm{I})\)

\section*{tranformation rules}
\[
\begin{aligned}
& \text { fold } \Rightarrow \text { groupBy } \\
& \text { D.fold (A) \{ (a, k) => a.update (I, E) \} } \\
& \text { D.groupBy( k => I ).map \{ (i, l) => } \\
& \text { l.fold(A(i)) \{ (r, k) => E [ r / a(I) ] \}\} } \\
& \text { D.fold (A) }\{(a, k)=>\text { a.update (I, E) \} } \quad D=A . \text { keys } \\
& \text { A. } \operatorname{map}\{(k, v)=>E[v / a(k)]\} \\
& \mathrm{I}=\mathrm{k} \\
& \mathrm{E} \not \nexists \mathrm{~A}(\neq \mathrm{I})
\end{aligned}
\]

\section*{tranformation rules}
\[
\begin{aligned}
& \text { fold } \Rightarrow \text { groupBy } \\
& \text { D.fold (A) \{ (a, k) => a.update (I, E) \} } \\
& \text { D. groupBy ( k => I ).map \{ (i, l) => } \\
& \text { l.fold (A(i)) \{ (r, k) => E [ r / a(I) ] \}\} }
\end{aligned}
\]
\[
\begin{aligned}
& \text { I } \not \nexists \mathrm{a} \\
& \mathrm{E} \nexists \mathrm{~A}(\neq \mathrm{I})
\end{aligned}
\]
... 16 more ...

\section*{Program variant exploration}
at each step, MoLD can apply any of several transfomation rules


\section*{Program variant exploration}
the system is not confluent, nor terminating


\section*{Program variant exploration}
\(\Rightarrow\) exploration/search


\section*{Program variant exploration}

Mold attaches a cost to each program variant

\[
\mathcal{C}(\operatorname{map} F u n c)=C_{\text {init }}^{\mathrm{map}}+C_{o p}^{\mathrm{map}} * \mathcal{C}(\text { Func })
\]

\section*{Program variant exploration}
searches based on the cost (gradient descent)


\section*{Program variant exploration}
another platform? different cost function


\section*{Program variant exploration}
different cost function \(\Rightarrow\) different resulting programs


\section*{evaluation suite}
- applied MOLD on 7 programs (Phoenix benchmark suite \({ }^{1}\) )
- WordCount
- Image Histogram
- LinearRegression
- StringMatch
- MatrixProduct
- Principal Component Analysis (PCA)
- K-Means

\footnotetext{
\({ }^{1}\) C. Ranger, R. Raghuraman, A. Penmetsa, G. Bradski, and C. Kozyrakis. Evaluating MapReduce for multi-core and multiprocessor systems. HPCA '07
}

\section*{evaluation methodology}

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Can MOLD generate effective MapReduce code?

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Can MOLD generate effective MapReduce code?
- check semantics preservation
- manually inspect the generated code
- no redundant computation
- high level of parallelism
- accesses to large data structures should be localized

\section*{Can MOLD generate effective MapReduce code?}
- no redundant computation - 5/7 programs
- parallelism — optimal for 4/7 programs
- memory accesses are localized - 5/7 programs

\section*{evaluation methodology}

Can MOLD generate effective MapReduce code?
- check semantics preservation
- manually inspect the generated code
- no redundant computation
- high level of parallelism
- accesses to large data structures should be localized
- execute with the three backends, compare with hand-written implementations:
- Scala sequential collections
- Scala parallel collections
- Spark

\section*{comparison with hand-written implementations}

- baseline: hand-written Scala using sequential collections
- blue is hand-written
- green is generated

\section*{Conclussions}
- we propose an approach for transforming sequential imperative code to functional MapReduce
- sequential imperative \(\Rightarrow\) Array \(S S A \Rightarrow\) lambda with fold
- search through a space of possible optimizations
- transformations are expressed as rewrite rules
- generic handling of indirect updates
- cost function can be platform-dependent
- good results on a small set of benchmarks

\section*{Appendix}

\section*{Cost estimation}
\[
\begin{aligned}
\mathcal{C}(F \circ G) & =\mathcal{C}(F)+\mathcal{C}(G) \\
\mathcal{C}(F(G)) & =\mathcal{C}(F)+\mathcal{C}(G) \\
\mathcal{C}(\langle F, G, \ldots\rangle) & =\mathcal{C}(F)+\mathcal{C}(G)+\ldots \\
\mathcal{C}(A[I]) & =C_{\text {get }}^{\text {collection }}+\mathcal{C}(A)+\mathcal{C}(I) \\
\mathcal{C}(A[K:=V]) & =C_{\text {Sel }}^{\text {colection }}+\mathcal{C}(A)+\mathcal{C}(K)+\mathcal{C}(V) \\
\mathcal{C}(\operatorname{map} F) & =C_{C_{\text {nit }}}^{\text {map }}+C_{o p}^{\text {map }} * \mathcal{C}(F) \\
\mathcal{C}(\text { fold } I F) & =\mathcal{C}(I)+C_{\text {init }}^{\text {fold }}+C_{o p}^{\text {fold }} * \mathcal{C}(F) \\
\mathcal{C}(\text { groupBy } F) & =C_{\text {init }}^{\text {groupy }}+C_{o p}^{\text {groupb }} * \mathcal{C}(F)
\end{aligned}
\]

\section*{Transformation rules}
(extract map from fold)
\[
E=\left(\lambda\left\langle v_{0}^{f}, \ldots, v_{m}^{f}\right\rangle . F\right) \circ G
\]
\(F\) is \(\arg \max \mathcal{C}(G)\) with the condition:
\[
\nexists i \in[0 . . n] . r_{i} \in G \wedge r_{i} \in E\left[r_{-}^{0} / r_{-}\right]
\]
where
\(r_{-}^{0} / r_{-}=r_{i}^{0}[k] / r_{i}[k]\) applied for all \(i \in[1 . . n] k \in K\)
(fold to group by)
\[
\begin{array}{r}
\frac{\text { fold } r_{0} \lambda r V \cdot r[E:=B]}{\left(\operatorname{map} \lambda k l .\left(\mathrm{fold} r_{0}[k] \lambda g V \cdot C\right) l\right)} \\
\circ(\operatorname{groupBy} \lambda V \cdot E)
\end{array}
\]
\[
C=B[g / r[E]]
\]
\[
r \notin C \wedge r \notin E \wedge \exists v \in V . v \in E
\]
we cannot prove \(E\) is distinct across the folding

\section*{Is the proposed approach general?}
\begin{tabular}{lrrr}
\hline algorithm & \begin{tabular}{r} 
loops/ \\
loop nests
\end{tabular} & \begin{tabular}{r} 
translation \\
time (s)
\end{tabular} & transformations \\
\hline WordCount & \(2 / 1\) & 11 & 15 \\
Histogram & \(1 / 1\) & 233 & 18 \\
LinearRegression & \(1 / 1\) & 28 & 2 \\
StringMatch & \(1 / 1\) & 68 & 2 \\
Matrix \(\times\) & \(3 / 1\) & 40 & 20 \\
PCA & \(5 / 2\) & 66 & 15 \\
KMeans & \(6 / 2\) & 340 & 10 \\
\hline
\end{tabular}```

