## Translating imperative code to MapReduce

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Jeffrey Dean and Sanjay Ghemawat.

simple programing model for processing big data on a cluster

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- fault-tolerance
- elastic scaling
- integration with distributed file systems

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advantages:

- fault-tolerance
- elastic scaling
- integration with distributed file systems
- popular ecosystem many good tools and services



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## Why translate automatically to MapReduce?

although simple, MapReduce is not easy

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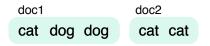
- although simple, MapReduce is not easy
- reduce cost of retargeting legacy imperative code

## Why translate automatically to MapReduce?

- although simple, MapReduce is not easy
- reduce cost of retargeting legacy imperative code
- allow developers to concentrate on familiar imperative sequential code



# WordCount



	doc1	doc2
	cat dog dog	cat cat
MAP	$\downarrow$	t
	$\begin{array}{c} \langle cat, 1 \rangle \\ \langle dog, 1 \rangle \\ \langle dog, 1 \rangle \end{array}$	$\begin{array}{l} \langle cat, 1 \rangle \\ \langle cat, 1 \rangle \end{array}$

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	$\begin{array}{c} \langle cat,1\rangle\\ \langle dog,1\rangle\\ \langle dog,1\rangle\end{array}$	$\begin{array}{c} \langle cat, 1 \rangle \\ \langle cat, 1 \rangle \end{array}$
SHUFFLE	KYY	K K
	cat ↦ {1,1} d	log ↦ {1, 1, 1}

	doc1	doc2
	cat dog dog	cat cat
MAP	t	Ļ
	$\begin{array}{c} \langle cat,1\rangle\\ \langle dog,1\rangle\\ \langle dog,1\rangle\end{array}$	$\begin{array}{c} \langle cat,1\rangle \\ \langle cat,1\rangle \end{array}$
SHUFFLE	$\kappa$ $\lambda$ $\lambda$	<b>Z Z</b>
cat $\mapsto$ {1,1} dog $\mapsto$ {1, 1, 1}		
REDUCE	t	Ļ

	doc1	doc2
	cat dog dog	cat cat
MAP	$\downarrow$	t
	$\begin{array}{c} \langle cat,1\rangle\\ \langle dog,1\rangle\\ \langle dog,1\rangle\end{array}$	$\langle cat, 1 \rangle$ $\langle cat, 1 \rangle$
SHUFFLE	$\kappa \nearrow \gamma$	K K
	cat ↦ {1,1}	dog ↦ {1, 1, 1}
REDUCE	t	Ļ
	cat ↦ 2	dog → 3

#### example

```
Map<String,Integer> count = new HashMap<>();
```

```
for (int i = 0; i < docs.size(); i++) {
   String[] words = tokenize(docs.get(i));
   for (int j = 0; j < words.length; j++) {
      String word = words[j];
      Integer prev = count.get(word);
      if (prev == null) prev = 0;
      count.put(word, prev + 1);
   }
}</pre>
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### example: imperative WordCount $\Rightarrow$ MapReduce

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   }
}</pre>
```

```
docs
  .flatMap({ case (i, doc) => tokenize(doc) })
  .map({ case (j, word) => (word, 1) })
  .reduceByKey({ case (c1, c2) => c1 + c2 })
```

#### the **MAP**

```
Map<String,Integer> count = new HashMap<>();
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for (int i = 0; i < docs.size(); i++) {</pre>
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#### the SHUFFLE

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        if (prev == null) prev = 0;
        count.put(word, prev + 1);
    }
}
docs
.flatMap({ case (i, doc) => tokenize(doc) })
```

```
.map({ case (i, doc) => cokenize(doc) ;
.map({ case (j, word) => (word, 1) })
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```

#### the **REDUCE**

```
Map<String,Integer> count = new HashMap<>();
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for (int i = 0; i < docs.size(); i++) {</pre>
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#### MapReduce generated by MOLD

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#### MapReduce generated by MOLD

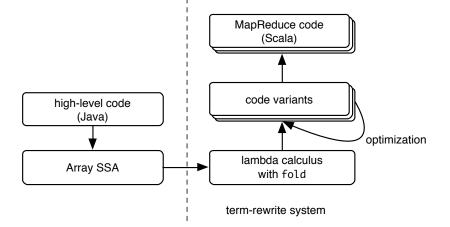
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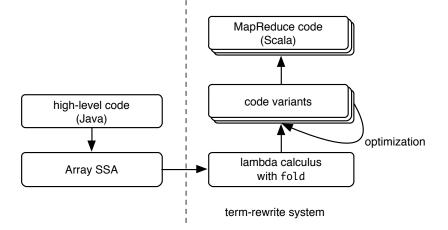
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   }
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```

#### **↓** Mold

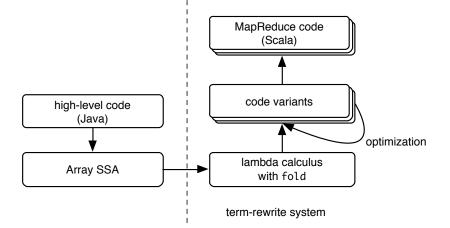
```
docs
```

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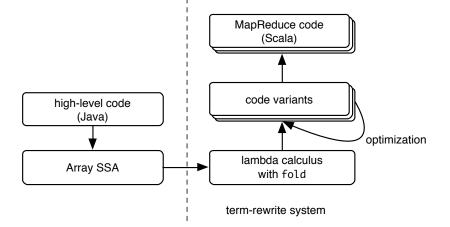


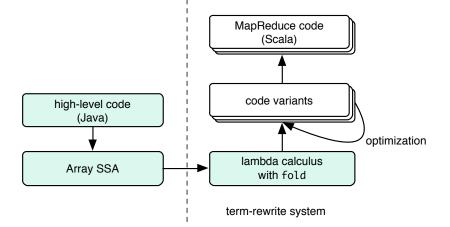


Kathleen Knobe and Vivek Sarkar. Array SSA form and its use in parallelization. POPL'98



Andrew W. Appel. SSA is Functional Programming. '98 Richard Kelsey. A Correspondence between Continuation Passing Style and Static Single Assignment Form. '95



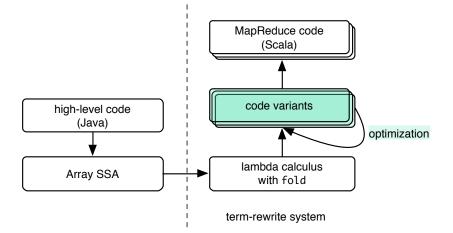


### imperative $\Rightarrow$ unoptimized functional

```
String[] words = tokenize(docs.get(i));
  for (int j = 0; j < words.length; j++) {</pre>
    String word = words[j];
    Integer prev = count.get(word);
    if (prev == null) prev = 0;
    count.put(word, prev + 1);
words.fold(count) { (count, word) =>
    count.update(word, count(word) + 1)
```

### how to parallelize this?

```
words.fold(count) { (count, word) =>
    count.update(word, count(word) + 1)
}
```



#### trying a fold $\Rightarrow$ map transformation ...

words.fold(count) { (count, word) =>
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}

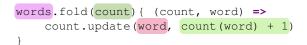
## trying a fold $\Rightarrow$ map transformation ...

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words.fold(count) { (count, word) =>
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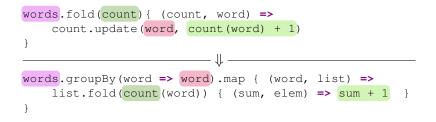
```
...does not work:
```

distinct fold iterations can write to the same key in count

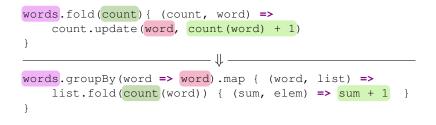
## trying a fold $\Rightarrow$ groupBy transformation ...



#### $\texttt{fold} \Rightarrow \texttt{groupBy}$

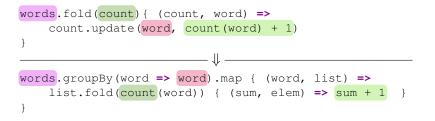


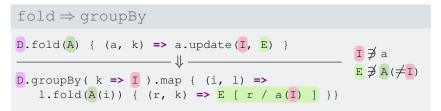
#### $fold \Rightarrow groupBy$



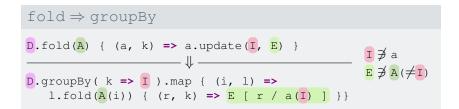
 $groupBy \equiv SHUFFLE$ 

#### generic fold $\Rightarrow$ groupBy

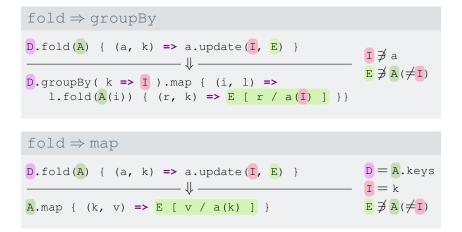




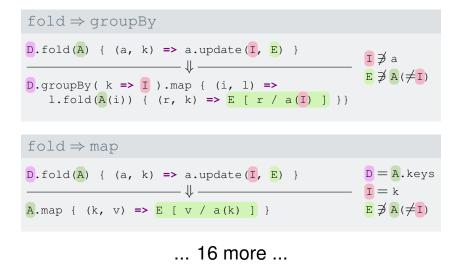
# tranformation rules



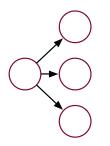
# tranformation rules



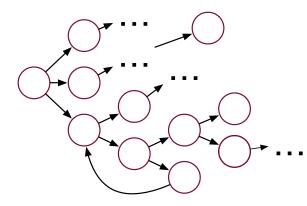
# tranformation rules



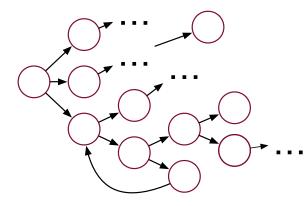
# at each step, MOLD can apply any of several transfomation rules



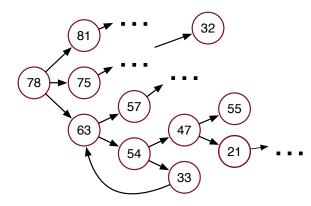
the system is not confluent, nor terminating



 $\Rightarrow$  exploration/search

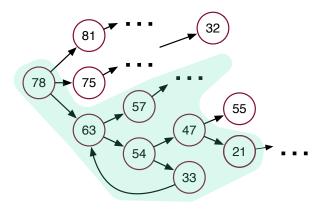


MOLD attaches a cost to each program variant

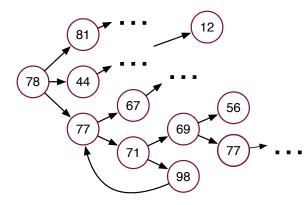


 $C(map Func) = C_{init}^{map} + C_{op}^{map} * C(Func)$ 

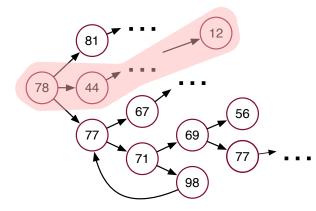
searches based on the cost (gradient descent)



another platform? different cost function



different cost function  $\Rightarrow$  different resulting programs



# evaluation suite

#### applied MOLD on 7 programs (Phoenix benchmark suite<sup>1</sup>)

- WordCount
- Image Histogram
- LinearRegression
- StringMatch
- MatrixProduct
- Principal Component Analysis (PCA)
- K-Means

<sup>&</sup>lt;sup>1</sup>C. Ranger, R. Raghuraman, A. Penmetsa, G. Bradski, and C. Kozyrakis. Evaluating MapReduce for multi-core and multiprocessor systems. HPCA '07

Can MOLD generate *effective* MapReduce code?

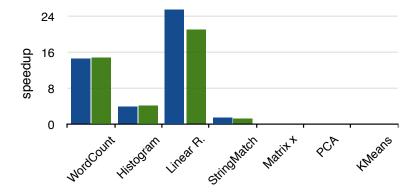
check semantics preservation

- check semantics preservation
- manually inspect the generated code
  - no redundant computation
  - high level of parallelism
  - accesses to large data structures should be localized

- ▶ no redundant computation 5/7 programs
- parallelism optimal for 4/7 programs
- memory accesses are localized 5/7 programs

- check semantics preservation
- manually inspect the generated code
  - no redundant computation
  - high level of parallelism
  - accesses to large data structures should be localized
- execute with the three backends, compare with hand-written implementations:
  - Scala sequential collections
  - Scala parallel collections
  - Spark

# comparison with hand-written implementations



- baseline: hand-written Scala using sequential collections
- blue is hand-written
- green is generated

# Conclussions

- we propose an approach for transforming sequential imperative code to functional MapReduce
- ▶ sequential imperative  $\Rightarrow$  Array SSA  $\Rightarrow$  lambda with fold
- search through a space of possible optimizations
  - transformations are expressed as rewrite rules
  - generic handling of indirect updates
  - cost function can be platform-dependent
- good results on a small set of benchmarks

#### Appendix

# Cost estimation

$$\begin{split} \mathcal{C}(F \circ G) &= \mathcal{C}(F) + \mathcal{C}(G) \\ \mathcal{C}(F(G)) &= \mathcal{C}(F) + \mathcal{C}(G) \\ \mathcal{C}(\langle F, G, \ldots \rangle) &= \mathcal{C}(F) + \mathcal{C}(G) + \ldots \\ \mathcal{C}(A[I]) &= C_{get}^{collection} + \mathcal{C}(A) + \mathcal{C}(I) \\ \mathcal{C}(A[K:=V]) &= C_{set}^{collection} + \mathcal{C}(A) + \mathcal{C}(K) + \mathcal{C}(V) \\ \mathcal{C}(\operatorname{map} F) &= C_{init}^{\operatorname{map}} + C_{op}^{\operatorname{map}} * \mathcal{C}(F) \\ \mathcal{C}(\operatorname{fold} I F) &= \mathcal{C}(I) + C_{init}^{\operatorname{fold}} + C_{op}^{\operatorname{fold}} * \mathcal{C}(F) \\ \mathcal{C}(\operatorname{groupBy} F) &= C_{init}^{\operatorname{groupBy}} + C_{op}^{\operatorname{groupBy}} * \mathcal{C}(F) \end{split}$$

#### Transformation rules

(extract map from fold)

$$\begin{array}{c} \operatorname{\texttt{fold}} \langle r_0^0, \dots, r_n^0 \rangle \, \lambda \langle r_0, \dots, r_n \rangle \; K \: V \: . \: E \\ (\operatorname{\texttt{fold}} \langle r_0^0, \dots, r_n^0 \rangle \: \lambda \langle r_0, \dots, r_n \rangle \; K \: \langle v_0^f, \dots, v_m^f \rangle V_{\cap \operatorname{free}(F)} \: . \: F) \\ & \circ \left( \operatorname{\mathtt{map}} \lambda \: K \: V \: . \langle G[r_-^0/r_-], V_{\cap \operatorname{free}(F)} \rangle \right) \end{array}$$

(fold to group by)

$$\label{eq:constraint} \begin{split} \frac{\operatorname{fold} r_0 \, \lambda \, r \, V \, . \, r[E := B]}{(\operatorname{map} \lambda \, k \, l \, . (\operatorname{fold} r_0[k] \, \lambda \, g \, V \, . \, C) \, l)} \\ \circ (\operatorname{groupBy} \lambda V \, . \, E) \end{split}$$

$$\begin{split} &E = (\lambda \langle v_0^f, \dots, v_m^f \rangle \cdot F) \circ G \\ &F \text{ is } \arg \max \mathcal{C}(G) \text{ with the condition:} \\ & \nexists i \in [0..n] \cdot r_i \in G \wedge r_i \in E[r_\_^0/r\_] \\ &\text{where} \\ &r_\_^0/r\_=r_i^0[k]/r_i[k] \text{ applied for all } i \in [1..n] \ k \in K \end{split}$$

$$\begin{split} C &= B[g/r[E]] \\ r \notin C \wedge r \notin E \wedge \exists v \in V.v \in E \end{split}$$

we cannot prove  ${\cal E}$  is distinct across the folding

# Is the proposed approach general?

algorithm	loops/ loop nests	translation time (s)	transformations
WordCount	2/1	11	15
Histogram	1/1	233	18
LinearRegression	1/1	28	2
StringMatch	1/1	68	2
Matrix $\times$	3/1	40	20
PCA	5/2	66	15
KMeans	6/2	340	10